



Link Selection Algorithms for Link-Based ILPs and Applications to RWA in Mesh Networks

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Outline

Routing and Wavelength Assignment (RWA)

Fast Link Formulation with Link Selection in Mesh

Results and Conclusions





RWA: Problem Definition

- Input
 - Network topology
 - Traffic demands T=[t_{ii}]
- Output
 - The lightpaths (path and wavelength), one per connection request

Constraints

- Wavelength Continuity Constraint
 - * assign the same wavelength on all links along the lightpath
- Distinct Wavelength Constraint
 - assign lightpaths with common link(s) different wavelengths
- A tight coupling between RA and WA
 - NP-hard Problem



Solutions - Heuristics

- Decompose into subproblems
 - routing algorithm
 - Dijkstra's algorithm
 - * edge disjoint shortest pair algorithm
 - wavelength assignment
 - * first-fit, random-fit, etc
- Longest first alternate path (LFAP)
 - use alternate paths that cannot be established by shortest paths only
 - maximize the utilization of each wavelength
- ILP -> LP and rounding
- Disadvantage
 - hard to characterize the quality of solutions
 - may fail to find a feasible solution



Solutions – ILP Formulations

- Integer Linear Programming (ILP) Formulations -> can solve to optimality
 - link-based
 - Links as entities of interest
 - path-based
 - Pre-calculate the path candidates
 - maximal Independent Set (MIS)-based
 - Pre-calculate the path candidates and transfer into a multicoloring problem





Outline

Routing and Wavelength Assignment (RWA)

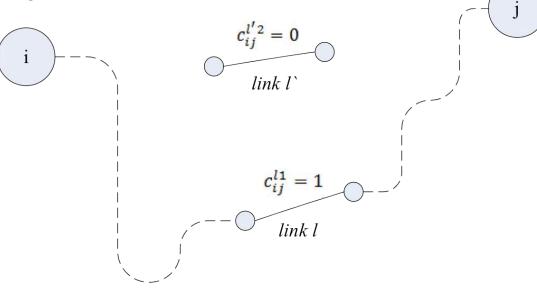
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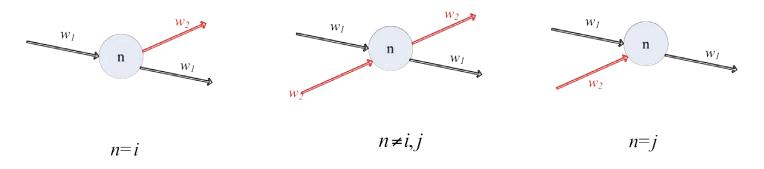


- Links are the entities of interest
 - Natural advantage in solution quality
- Main set of decision variables
 - binary variables indicating whether a wavelength is assigned on a link for a lightpath





Main set of constraints - multi-commodity flow equation



- Constraints
 - multi-commodity flow (implicitly ensure wavelength continuity constraint)
 - distinct wavelength constraints
 - traffic demands constraints

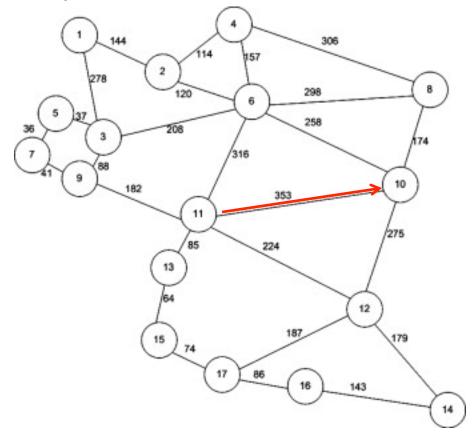




- Scalability Issue large problem size
 - # of dominant variables
 - For each node pair, consider each link : N²|E|W
 - # of dominant constraints
 - For each node pair, consider each node : N³ t_{ij}

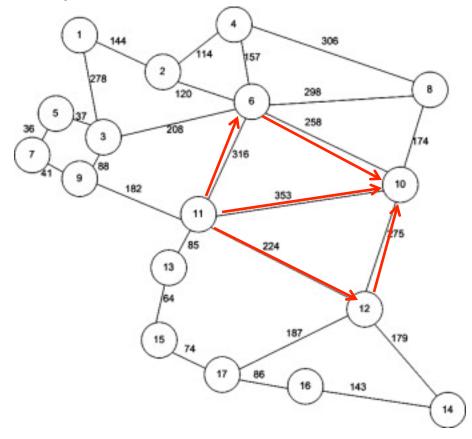


But, do we really need to consider each link?





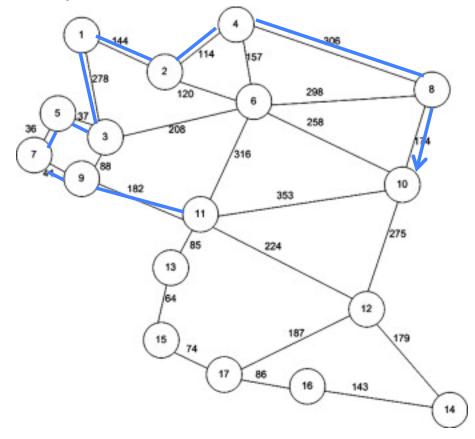
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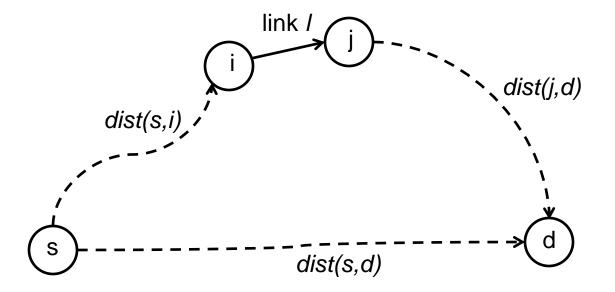


- But, do we really need to consider each link?
 - NO. Two reasons:
 - Waste network resources
 - Increase # of wavelengths needed.



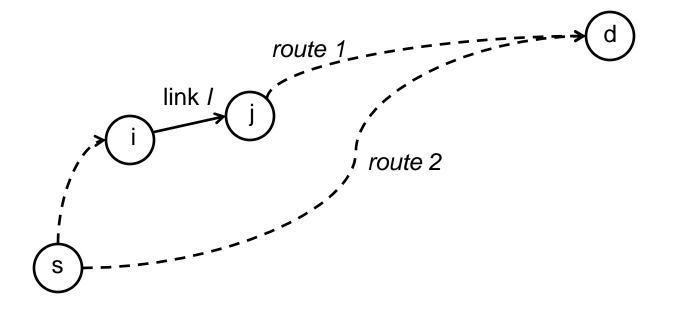
- Reduce the problem size prune redundant variables
- Link selection algorithm 1 k-thres algorithm

 $dist(s,i) + dist(j,d) + 1 \le dist(s,d) + thres$





- Reduce the problem size prune redundant variables
- Link selection algorithm 2 k-path algorithm
 - Select links on the routes of k-shortest paths





- Reduce the problem size prune redundant variables
- Link selection algorithm 2 k-path algorithm
 - More likely to give better solution
 - Tend to have less links selected as link reuse among the k paths



- Reduce the problem size prune redundant variables
- Problem size decrease
 - # of variables
 - Only a fraction of all links is considered
 - # of constraints
 - Only nodes that are endpoints of the selected links





- Analysis 1 # of variables vs. k
 - # of variables increases as k increases
 - *k-path* algorithm tends to have less # of variables



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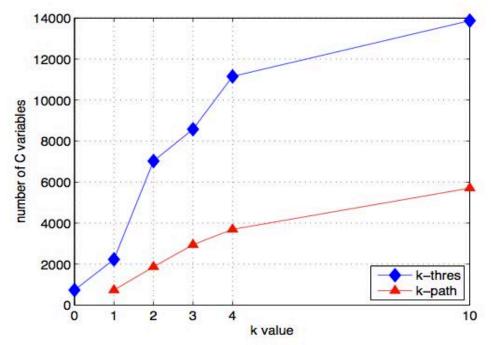


Figure 5.3: Number of c_{ij}^{wl} variables in German network using two link selection algorithms

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Analysis 2 - trade off between solution quality and running time

- As the # of variables increases
 - Solution quality increases (# of wavelengths needed decrease)
 - Running time increases



Analysis 3 - link formulation with link selection vs. path formulation

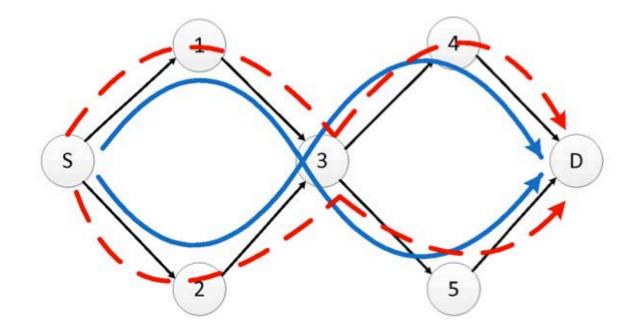


Figure 5.5: An illustration on the advantage of k-path link selection algorithm





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Experimental study 1 – k-thres vs. k-path

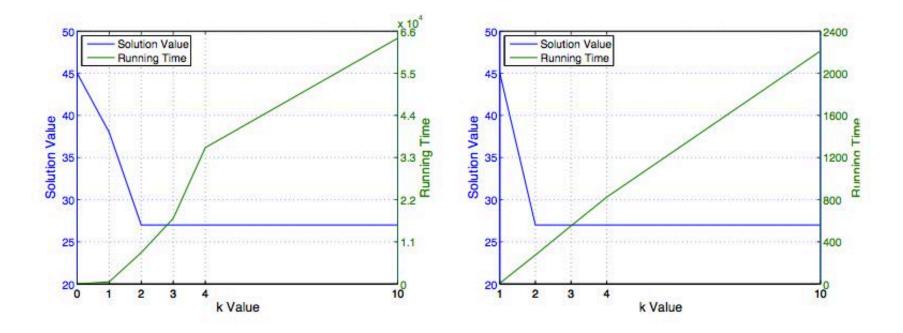


Figure 5.6: k-thres algorithm Figure 5.7: k-path algorithm Running time and solution value vs. k in German Network, $t_{max} = 2$

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Experimental study 1 – k-thres vs. k-path

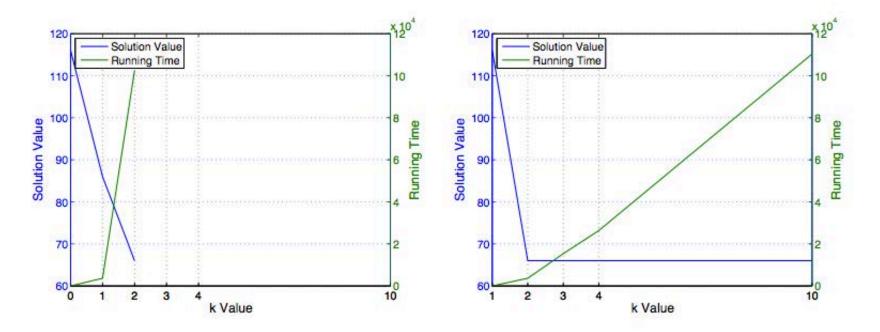


Figure 5.8: k-thres algorithm Figure 5.9: k-path algorithm Running time and solution value vs. k in German Network, $t_{max} = 6$

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Experimental study 1 – k-path in NSF network

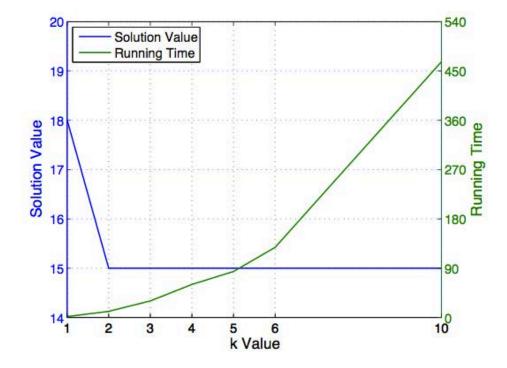


Figure 5.10: k-Path algorithm: Running time and solution value vs. k in NSF Network, $t_{max} = 2$

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Experimental study 1 – k-path in NSF network

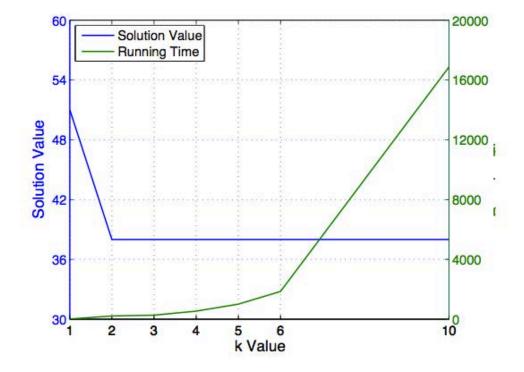


Figure 5.11: k-Path algorithm: Running time and solution value vs. k in NSF Network, $t_{max} = 6$



Experimental study 2 – running time, compared with existing

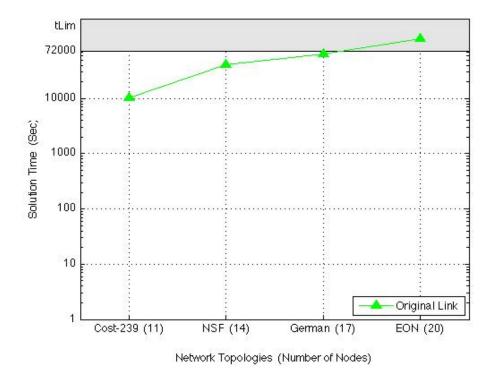
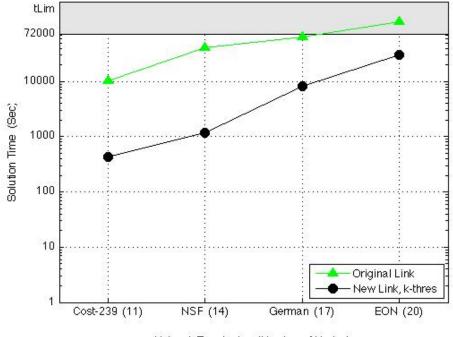


Figure 5.12: Running time of new link formulation with two link selection algorithms, compared with original link-based and path-based formulations



Experimental study 2 – running time, compared with existing



Network Topologies (Number of Nodes)

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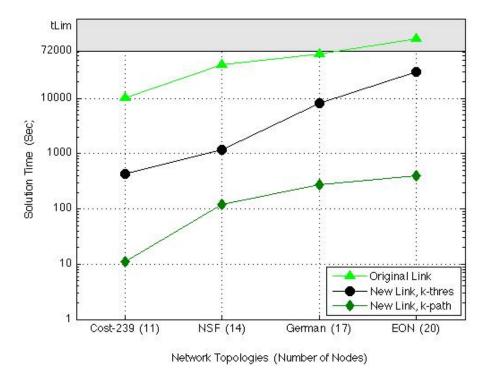
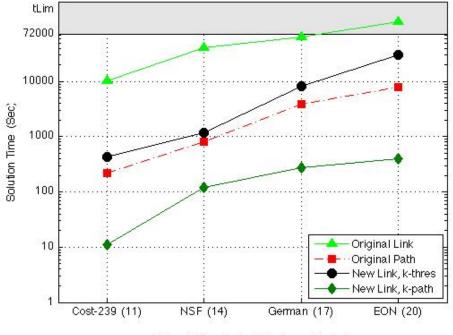


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Experimental study 3 – solution quality, compared with existing

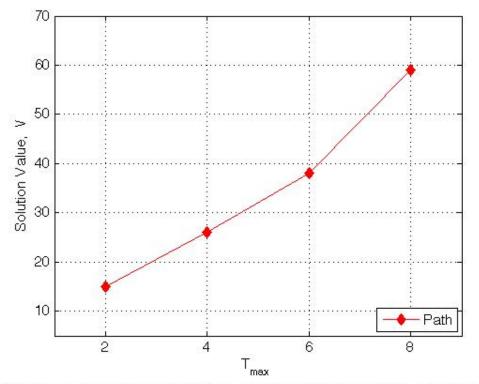


Figure 5.13: Solution value of new link formulation with two link selection algorithms against t_{max} , compared with original link-based and path-based formulations



Experimental study 3 – solution quality, compared with existing

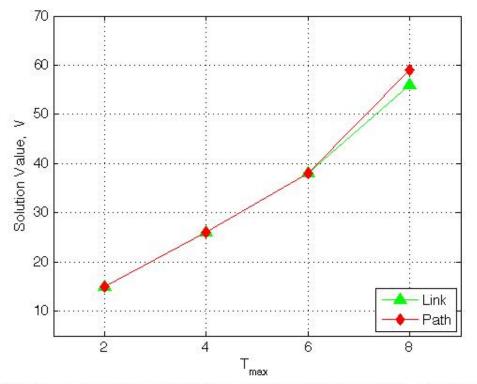


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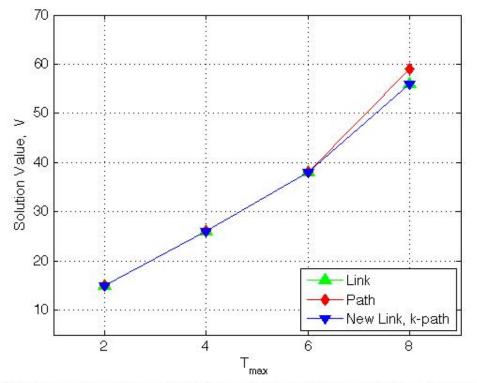


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Conclusions

Benefits

- greatly improved existing ILP formulation
- possible to solve WDM networks representative to backbone and regional networks
- speed up several optical network design problems that includes RWA as a subproblem (e.g., traffic grooming, survivability design etc.)
- able to characterize the performance of heuristics and develop new efficient ones





Future Work

- Speeding up traffic grooming in mesh
 - One direction is to extend link selection to grooming assignment
- Apply link selection to:
 - other flow-based problems
 - oproblems with path constraints (e.g., impairment-aware RWA)